## Projections

### How to go from round to flat?????









## Mercator Projection

- Use of cylinder to wrap around the globe
- Shapes accurate; very common projection
- Distortions-size; distance
- Useful for true directions (navigation; sea travel)

- Conic Projections
  - Cone is placed over part of the globe.
  - Shows small east-west areas in mid latitudes
  - Distances and directions are fairly accurate.





### • Azimuthal (Polar) Projections

- Most common use: show polar regions
- Used in air navigation
- Distortions—size; shape
- Accuracies—distance; direction when passing through poles



### Fuller-Dymaxion

- Fuller was an educator, engineer, and architect.
- He sought to display the entire world without distortion.
- Dymaxion = Dynamic + Maximum + Tension = 'Doing More With Less'

### **Fuller-Dymaxion Creation**





#### Sinusoidal Projection

- Parallels and central meridians are straight lines.
- Shapes are accurate in the center but distorted toward the edge.
- There are no lines of true distance.



## Goode's Interrupted Equal Area Projection

- Also called a broken projection
- Shows true sizes and shapes
- Distortion—To keep shapes true, distances are very distorted!



## Robinson Projection

- Shapes near the poles are flat.
- Continents appear similar to the globe.
- Minor distortions overall. Distances at poles are incorrect.
- Most common projection.



#### **Gall-Peters Projection**

- Inaccurate shapes in many areas
- Area is accurate but shapes elongate
- Used more often by government bodies to study geopolitical relationships

### Map Scale

In cartography, the science of mapmaking, scale is relationship between size on the map and actual size.

Scale can go from local to global.

Ways to express scale – fractions/ratios and verbally



- A. Mercator
- **B.** Conic
- C. Sinusoidal
- **D.** Robinson
- **E.** Fuller-Dymaxion



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## **Closing Video**

#### 42 Maps That Explain the World

